

# AIRPORT TERMINAL GAMES

## Airport Scavenger Hunt

Have a long layover and looking to pass the time? A scavenger hunt is perfect. Unless your kids are older and responsible, we suggest you split into teams with at least one adult on each team. Find these items and report back to a central location at a specific time. First team back with the most items wins!

If you're really serious, you could require your teams to grab an image of each on their cell phones or digital camera.

Name: \_\_\_\_\_

- |  |   |
|--|---|
| <input type="checkbox"/> Pink suitcase   | <input type="checkbox"/> Plane with a blue logo   |
| <input type="checkbox"/> Newspaper   | <input type="checkbox"/> TV with a news station on  |
| <input type="checkbox"/> Someone holding a doll                                | <input type="checkbox"/> A briefcase  |
| <input type="checkbox"/> An airport motorized cart carrying more than 2 people | <input type="checkbox"/> A construction cone  |
| <input type="checkbox"/> Person wearing headphones                             | <input type="checkbox"/> A piece of artwork   |
| <input type="checkbox"/> Moving sidewalk                                       | <input type="checkbox"/> Another traveler who used Fast Park to get here!   |
| <input type="checkbox"/> Person sleeping in a chair                            | <input type="checkbox"/> A Fast Park Bus (ok, this one's a gimme. You may not see one once you're past the security checkpoint but you get automatic credit since you rode one in!) |
| <input type="checkbox"/> Plane tickets   |   |
| <input type="checkbox"/> Backpack on a back                                    |   |
| <input type="checkbox"/> Escalator   |   |
| <input type="checkbox"/> Bathroom sign   |   |
| <input type="checkbox"/> 4 airline employees together                          |   |

## I Spy

The classic "I Spy" game is perfect for passing time at a busy airport. Look around the terminal and select an object that can be seen by all players. Repeat this line, "I spy with my little eye..." and then give all players a clue as to what your item is. Ex. "something yellow" Let each player take a turn guessing and time will fly by!

